

1 interest acquired through such surrender, effective as though such land  
2 had remained continuously subject to this agreement and the unit oper-  
3 ating agreement. And in the event such agreements are not so executed,  
4 the party next in the chain of title shall be and become the owner of  
5 such working interest at the end of such ninety (90) day period, with  
6 the same force and effect as though such working interest had been  
7 surrendered to such party.

8 If as the result of any such surrender or forfeiture the working  
9 interest rights as to such lands become vested in the fee owner of the  
10 unitized substances, such owner may:

11 (1) Execute this agreement and the unit operating agreement  
12 as a working interest owner, effective as though such land had  
13 remained continuously subject to this agreement and the unit  
14 operating agreement.

15 (2) Again lease such lands but only under the condition  
16 that the holder of such lease shall within thirty (30) days  
17 after such lands are so leased execute this agreement and the  
18 unit operating agreement as to each participating area thereto-  
19 fore established hereunder, effective as though such land had  
20 remained continuously subject to this agreement and the unit  
21 operating agreement.

22 (3) Operate or provide for the operation of such land  
23 independently of this agreement as to any part thereof or any  
24 oil or gas deposits therein not then included within a  
25 participating area.

26 If the fee owner of the unitized substances does not execute this  
27 agreement and the unit operating agreement as a working interest owner  
28 or again lease such lands as above provided with respect to each exist-  
29 ing participating area, within six (6) months after any such surrender  
30 or forfeiture, such fee owner shall be deemed to have waived the right  
31 to execute the unit operating agreement or lease such lands as to each  
32 such participating area, and to have agreed, in consideration for the